

Deep Topographic Models Predict the Behavioral Effects of Neural Perturbations in Primate Visual Cortex

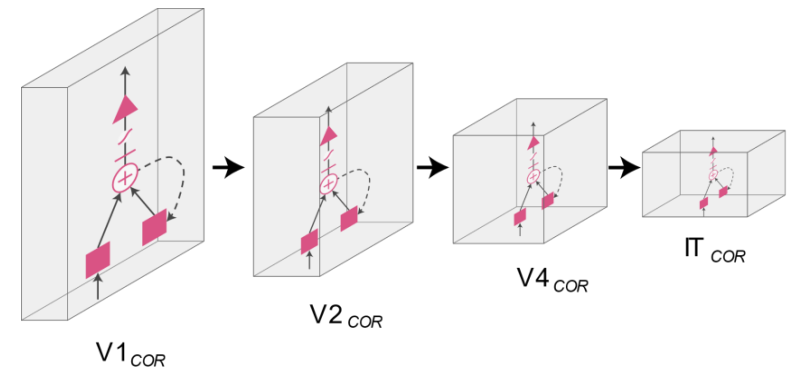
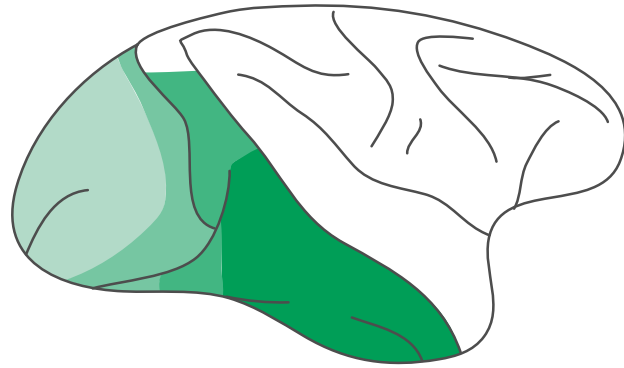
Martin Schrimpf, Paul Mc Grath, James DiCarlo



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Poster No. 18



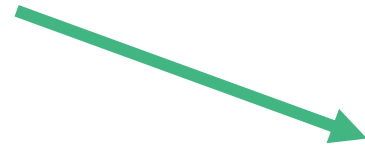
Modeling primate vision



Mechanistic understanding of human object recognition

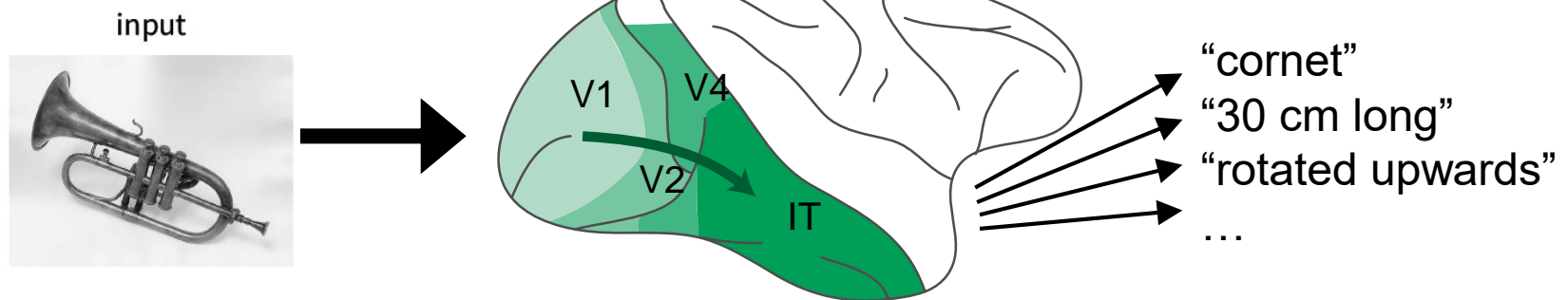


Next-generation visual intelligence algorithms

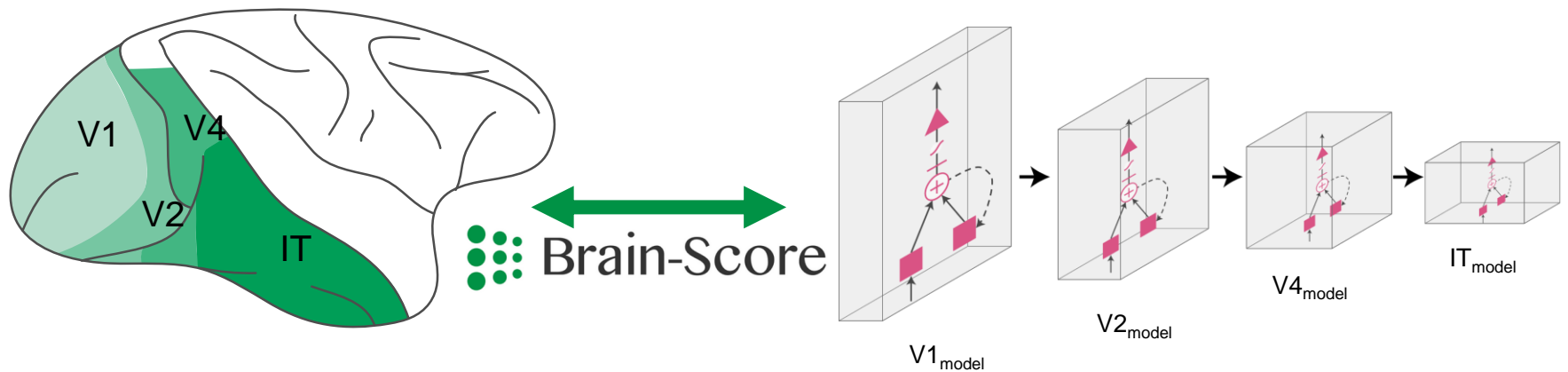


Future clinical applications

Object recognition in the brain

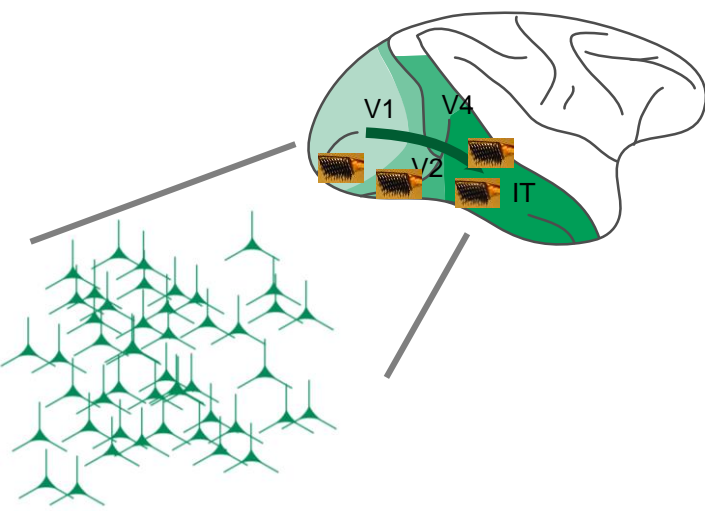
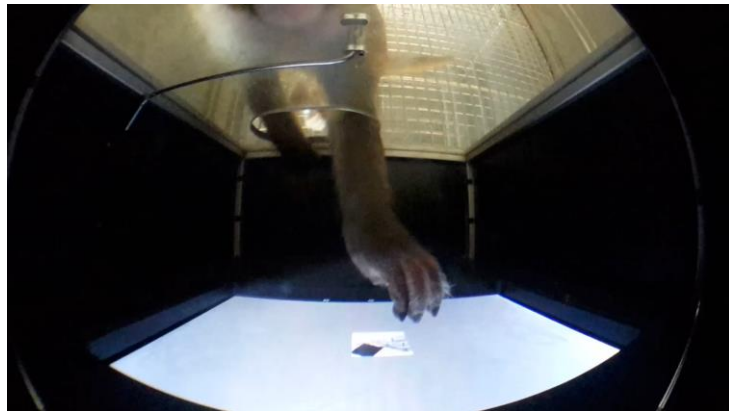


Modeling the ventral visual stream



Testing models of primate vision

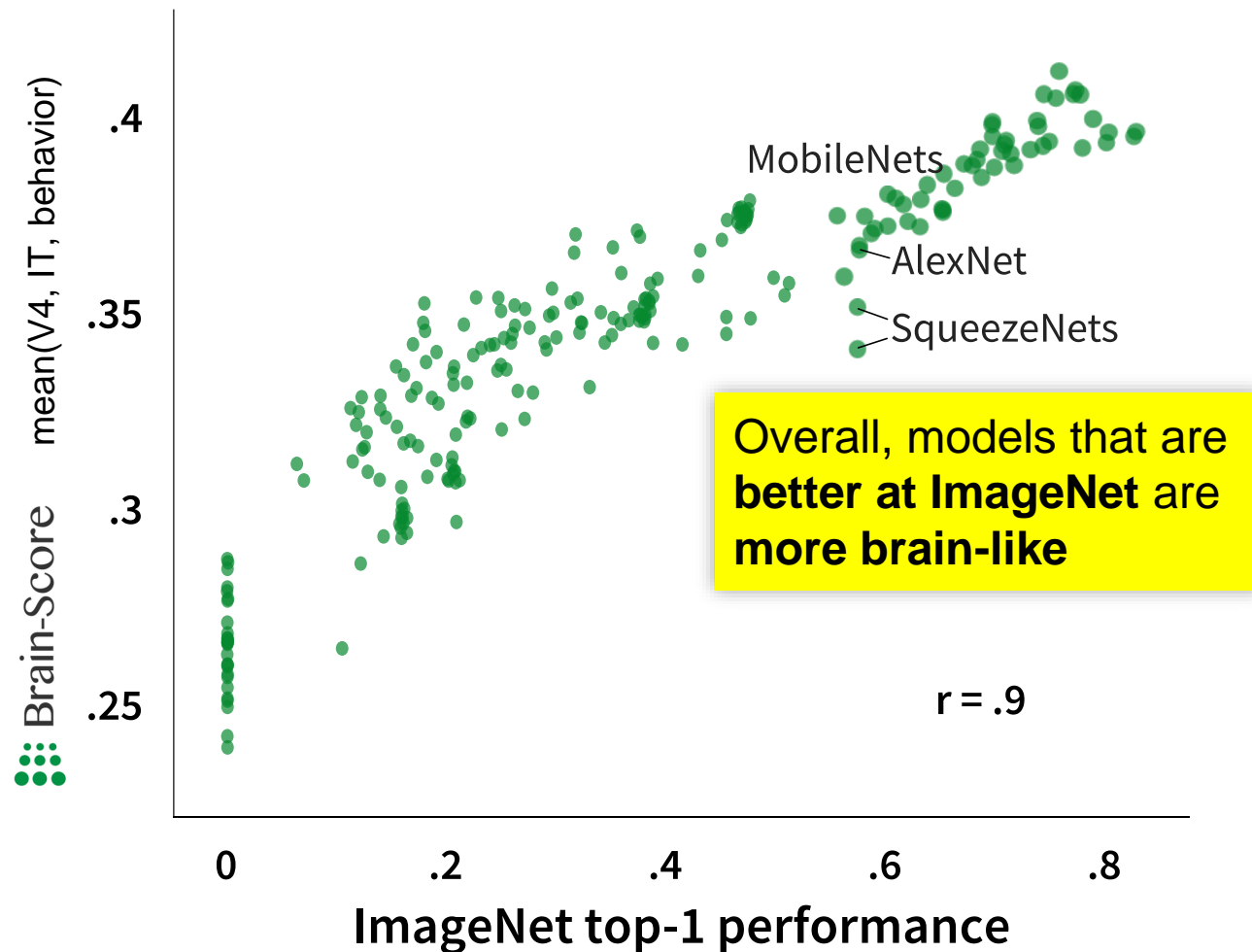
[Brain-Score.org](https://www.brain-score.org) tests model's match-to-brain with a range of neural and behavioral data under visual tasks



[Brain-Score.org](https://www.brain-score.org) [Leaderboard](#) [About](#) [Compare](#) [Participate](#)

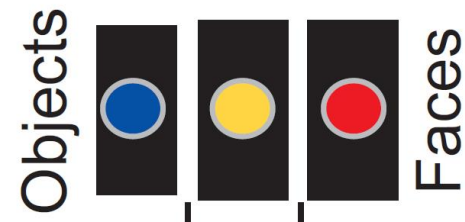
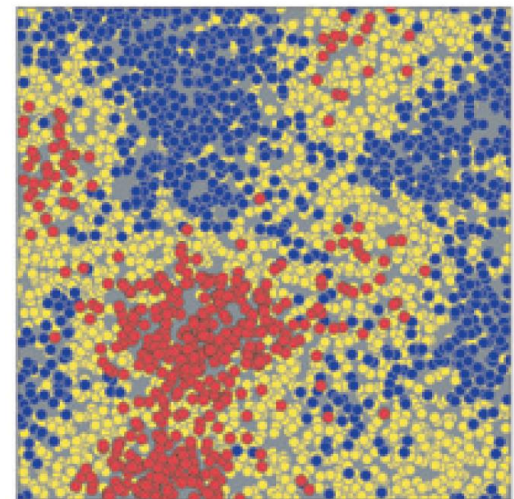
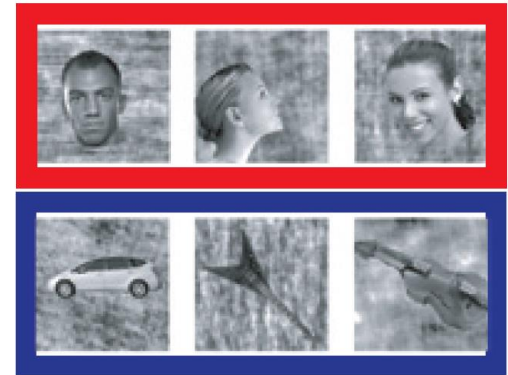
Rank	Model submitted by	average	V1 1 benchmark	V2 1 benchmark	V4 1 benchmark	IT 2 benchmarks	behavior 1 benchmark	engineering 1 benchmark
1	voneresnet-50-robust Tiago Marques	.431	.376	.391	.570	.274	.545	
2	VOneCORnet-S Tiago Marques	.427	.374	.261	.580	.424	.497	
3	voneresnet-50-non_stochastic Tiago Marques	.420	.387	.326	.584	.272	.530	.702
4	voneresnet-50 Tiago Marques	.419	.375	.334	.582	.270	.532	
5	CORnet-S Martin Schrimpf	.412	.294	.218	.581	.423	.545	
6	vgg-19 Brain-Score Team	.408	.347	.341	.610	.248	.494	.711
7	resnet-50-robust Joel Dapello	.408	.378	.365	.537	.243	.515	
8	resnet-101_v1 Brain-Score Team	.407	.266	.341	.590	.274	.561	.764
9	vgg-16 Brain-Score Team	.406	.355	.336	.620	.259	.461	.715
10	resnet-152_v1 Brain-Score Team	.405	.282	.338	.598	.277	.533	.768
11	resnet-101_v2 Brain-Score Team	.404	.274	.332	.599	.263	.555	.774
12	resnet50-SIN_IN	.404	.282	.324	.599	.276	.541	.746

Particular high-performing ANNs are decent models of primate vision



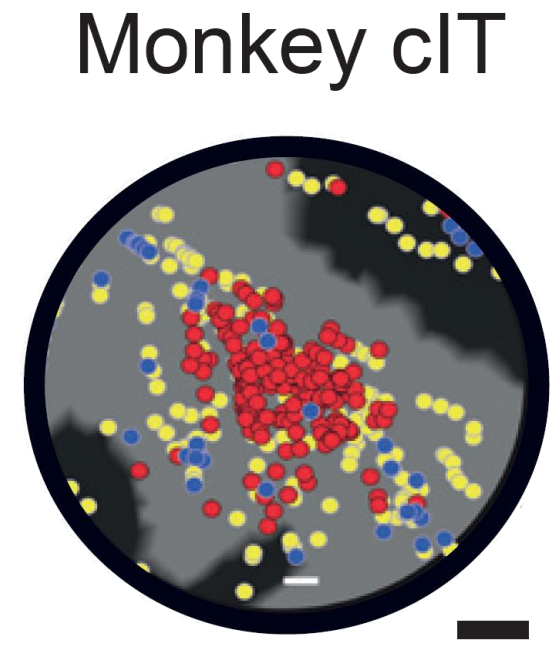
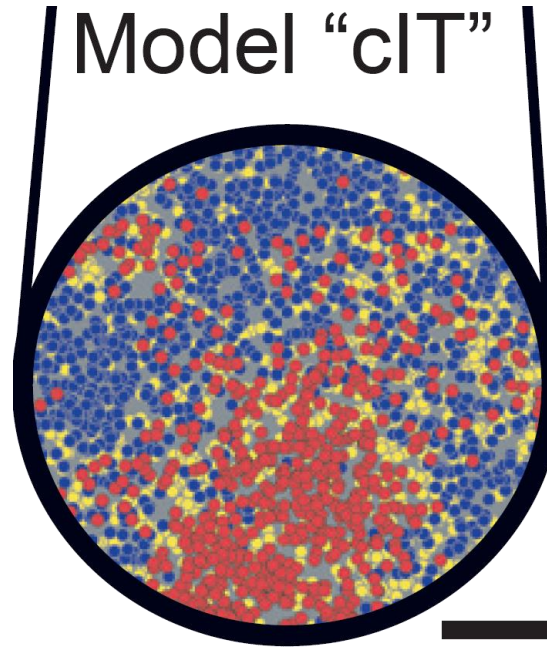
But key properties of primate visual processing are still missing

- Visual cortex is organized topographically – **neurons that are similar tend to cluster together**
- This leads to the emergence of so-called face patches: spatial clusters of neurons that preferentially respond to faces
- Such topography might be the result of **efficient wiring-cost optimization**
- We tested the necessity of neuronal spatial organization to **predict the behavioral effects of perturbations**

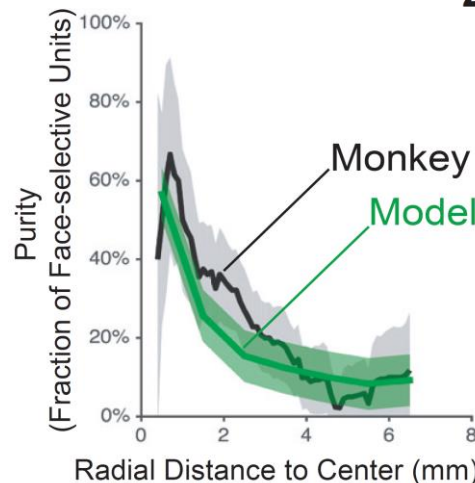
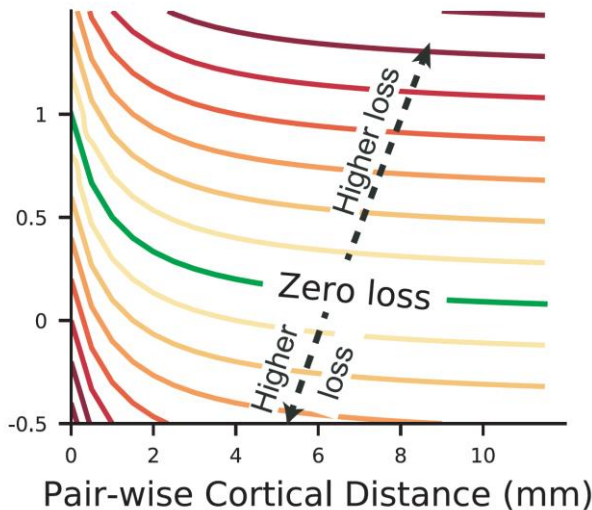


Topographic models replicate the spatial layout of neurons in primate cortex

- Train models with spatial correlation loss
- → ~match to primate topography



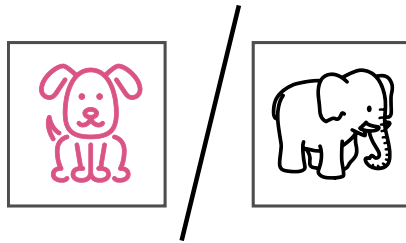
Loss function



Lee et al. 2020

Running perturbation experiments on topographic model

1. Train classifier on categorization task with un-perturbed features



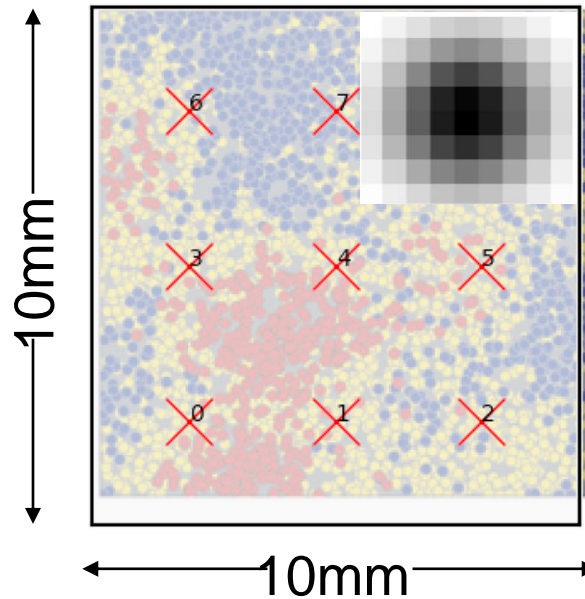
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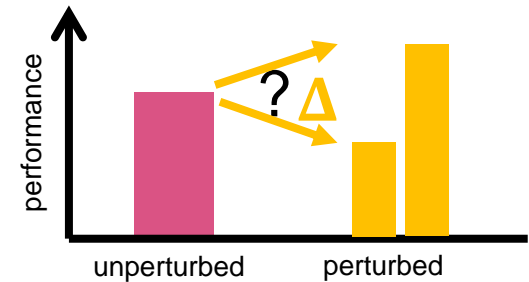
Model IT

Linear classifier

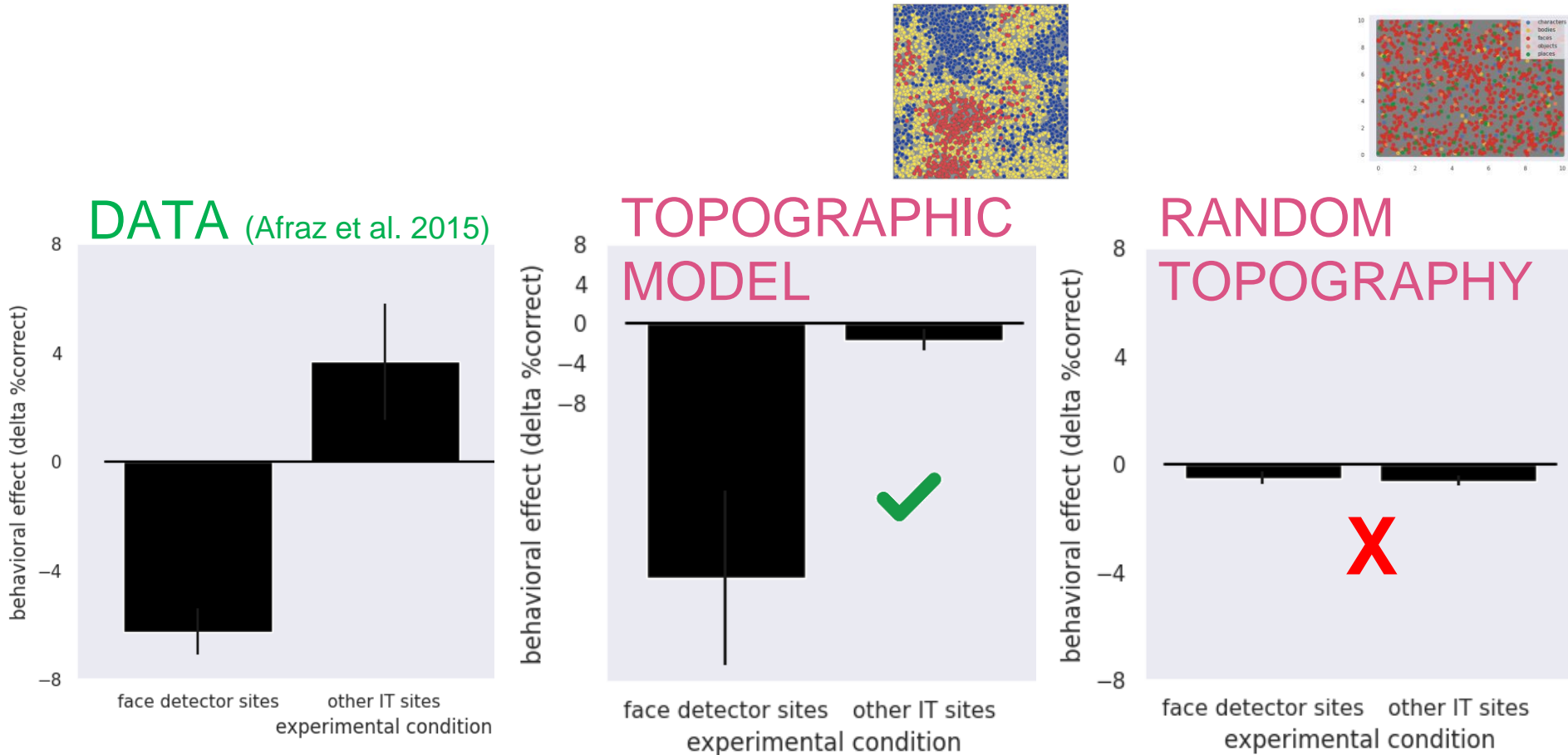
2. Inject at specified sites in model tissue



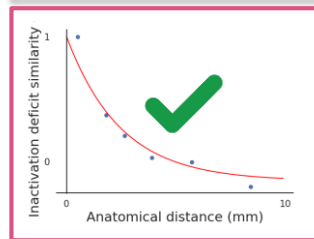
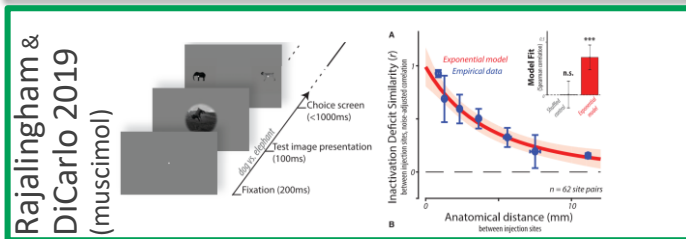
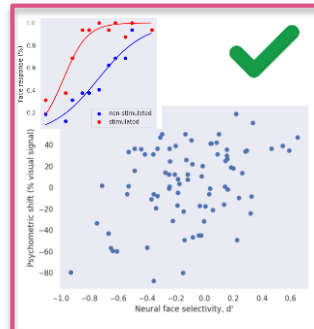
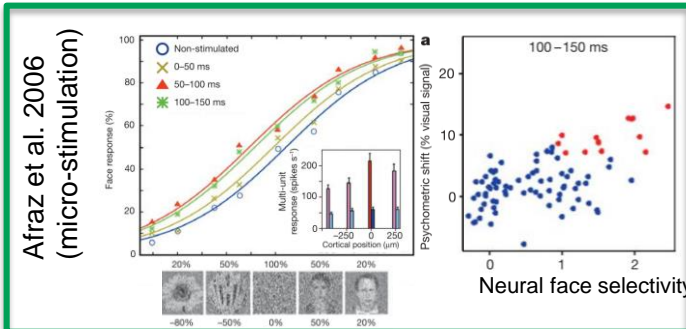
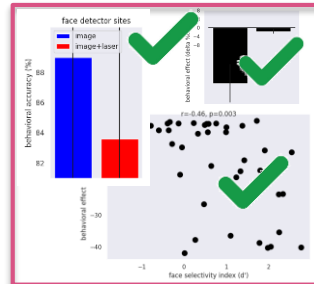
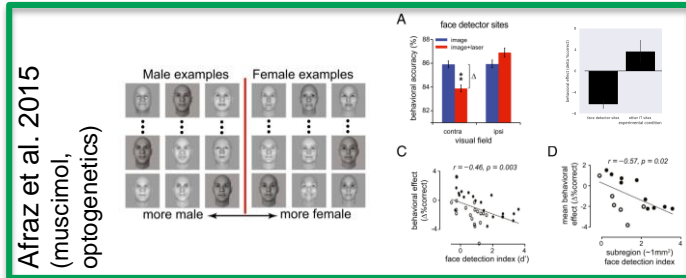
3. Measure behavioral effects, compare with data



The topographic model reproduces experimental data to a first extent



The topographic model qualitatively reproduces a range of experimental data



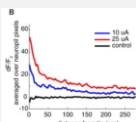
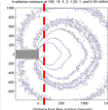
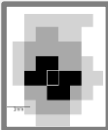
Perturbation parameters locked down

muscimol
opto
microstim

Arikan et al. 2002

Chow et al. 2010
Bernstein*, Han* et al. 2008

Histed et al. 2009



Potential steps towards BMI: the topographic model predicts precise perceptual effects

- The model can tell us what **perceptual change** a given perturbation will elicit
- In the future, we are planning to use this model for **guided stimulation experiments** to elicit visual percepts
- With C-BRIC colleagues, there might be synergies in **efficient wiring** layouts

